

the 13th Doll

A Fan Game of The 7th Guest



FAN MADE *THE 7TH GUEST* GAME GETS HISTORIC LICENSING DEAL

Attic Door Productions has signed a historic deal that allows their formerly all volunteer, fan made game to be released as a retail product, and is now running a Kickstarter to raise funding for development costs.

The 7th Guest was a horror/puzzle game released in 1992 by Trilobyte, Inc. It was a groundbreaking PC game that found great success, in part due to storytelling that used live actors

in full motion video - a first for video games at that time. A sequel, The 11th Hour was released, but unfortunately, Trilobyte went out of business soon afterward.

Since then, several attempts have been made to create a subsequent sequel, none of them were successful.

Frustrated by this, a group of fans have decided to take matters into their own hands. They banded together to create their own game, titled **The 13th Doll: A Fan Game of The 7th Guest**, and created a company called **Attic Door Productions**.

The game was to be freeware; an all volunteer passion project created by fans and for fans. Recently, the team at Attic Door Productions was approached by a reformed Trilobyte, who own the rights to The 7th Guest franchise. In a remarkable chain of events, Attic Door Productions was offered a licensing deal that allows The 13th Doll to be sold as a retail game. This is an unprecedented, historic deal - many fan made games have been created, but never before has one been granted the rights to be sold commercially. If there were ever a Cinderella story in game development history, this is it.

The new license allows Attic Door to fund The 13th Doll and make it a higher quality project. It also allows the game to release on more platforms, and potentially allows Attic Door to turn their passion project into a career.

It also raises expectations for the game, and to meet these expectations, Attic Door plans a Kickstarter to fund the game's development. The launch date is on Monday, July 27th, 2015. The journey from fan made project to licensed game makes for a compelling story that Attic Door is hoping to share with the world.

FACT SHEET

- **Developer:** Attic Door Productions
- **Based in:** Iowa City, Iowa, with team members living and working in Europe and the United States
- **Developer Website:** www.the13thDoll.com
- **Kickstarter launch date:** July 27th, 2015
- **Targeted game release:** January 2016
- **Targeted platforms:** Initially PC and Mac, with console releases reserved for a later date
- **Press / Business Contact:** The13thDoll@gmail.com
- **Kickstarter:** [The 13th Doll: A Fan Game of The 7th Guest on Kickstarter](#)
- **Steam Greenlight:** [Steam Greenlight](#)
- **Facebook:** [The 13th Doll on Facebook](#)
- **Twitter:** [The 13th Doll on Twitter](#)
- **Press Kit Download:** [In PDF Format](#)
- **Press Kit Images:** [Zip File Download](#)

THE GAME

The 13th Doll retains the formula of The 7th Guest while introducing modern features. It is a horror adventure, set in the 1930's, that leads players into the haunted mansion of evil toymaker Henry Stauf. The game is built in Unity3D; for the first time offering free exploration of Stauf's luxurious manor and other moody environments. Each room in The 13th Doll contains a puzzle; once solved, new nightmarish locations are unlocked, often triggering full motion video scenes to tell the engaging story.

As in The 7th Guest series, live actors will be filmed on a green screened stage and be composited into 3D modeled backgrounds for The 13th Doll.

Furthermore, The 13th Doll will feature an equally haunting, eerie and beautiful soundtrack, consisting of over 52 unique musical compositions. If you are a fan of The 7th Guest, don't miss your opportunity to revisit the place of your childhood fears! And if you are new to Stauf's twisted world, don't hesitate and delve right into an unknown, fascinating and sublimely twisted experience!

TEASER TRAILER ON YOUTUBE

KICKSTARTER VIDEO ON YOUTUBE

THE PLOT

In The 7th Guest, evil toymaker Henry Stauf invited 6 guests to his haunted mansion. A 7th guest, Tad, snuck in, beginning a journey consumed by mystifying spirits, dolls and the ghosts of the other guests. The 13th Doll takes off right as the original 7th Guest ends. After defeating Stauf, Tad escapes the harrowing mansion, leaving behind the trapped souls of his fellow guests and Stauf's other victims. His newfound freedom offered no solace, as he continues to be haunted by these ghosts, so much so, that he is now hospitalized in a mental institution. There, Tad plots a return to the mansion, so he can defeat Stauf once and for all, and rescue those he left behind.

A new doctor by the name of Richmond arrives in the asylum. Young, and fresh out of college, he lacks any experience of Stauf and his legacy, and is bewildered by the asylum patients, who live in fear of the toymaker. Richmond meets Tad, and decides a cathartic trip to the mansion is in order. It is at this time that the player can choose to play as Tad, or as Dr. Richmond, with either option representing unique storylines that intertwine and affect each other in mind-boggling ways. Ultimately, the two characters become entwined in solving a mystery that may prove that they are both pawns in a larger story of murder, lies, and betrayal.

FEATURES

- A captivating horror adventure with a poignant, dramatic story
- Explore three spacious, fully navigable environments, comprised of over 25 smaller locations
- Delightfully rendered high-definition visuals and mesmerizing animations create an immersive, unforgettable atmosphere
- A plethora of interactive objects and peculiar personages make the game come to life
- Choose between two playable characters, each with a unique plot line, and a unique set of environments and puzzles
- Up to 5 possible endings, depending on choices the player makes throughout the game
- Test your wits with 26 original, mind-bending logic puzzles
- HD quality full motion video sequences, filmed with live actors to create an immersive game experience
- Over 50 original, unique, diverse musical tracks
- The return of iconic villain Henry Stauf, and a variety of other memorable characters
- Based on the hugely popular puzzle game "The 7th Guest" (1992)
- Suitable for both fans of the original game and new players

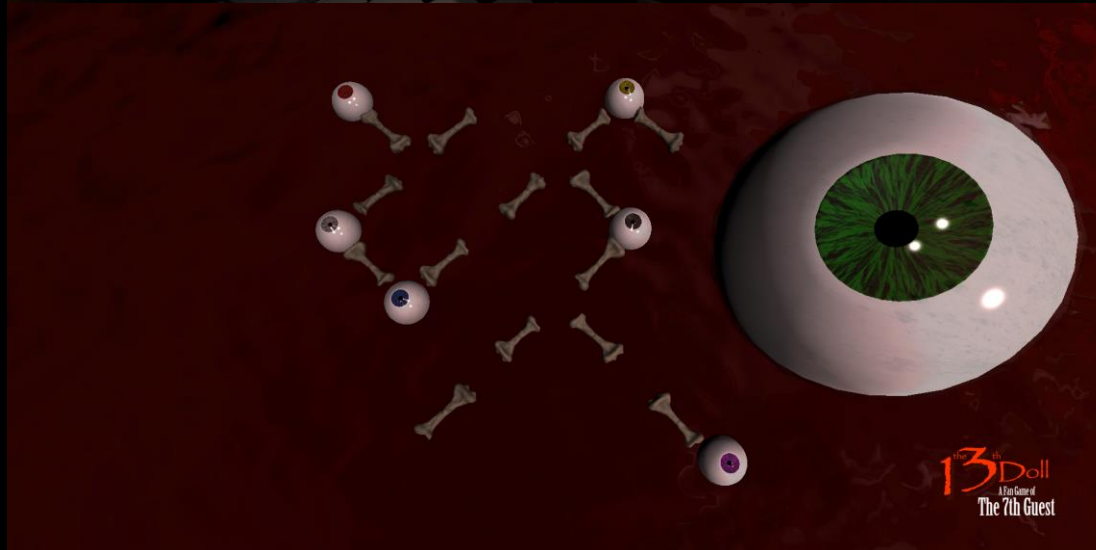
IMAGES AND SCREENSHOTS





ATTIC DOOR
PRODUCTIONS







13th Doll
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The 7th Guest



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LINKS

The 13th Doll Kickstarter Campaign

The 13th Doll Website



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The 13th Doll on Steam GreenLight